SATURDAY STAGE 3 BAY 5

(Ft. Miller Stage 6)

10 Pistol

10 Rifle -Staged @ Position 2

2+ Shotgun Staged @ Pos. 1

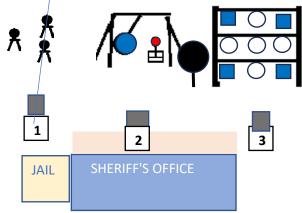
3 Shooting Position

Pos. 1: Outside Jail

Pos. 2: Behind Sheriff's Office

Pos. 3: Table to Right of Sheriff's

Gun Order: Shotgun - Rifle - Pistol(s)



<u>Start</u> Outside the open door of the jail, facing in -- key ring in hand.

<u>Indicate ready by saying</u>: "This'll keep ya out of trouble for a while "

AT THE BEEP: Close the jail door and drop the keys on the table

<u>WITH SHOTGUN</u> from Position 1: Shoot the three paddles until down, using as few rounds as possible

WITH RIFLE from Pos 2: Engage the red release as needed to release the swinger.

Release failures (if hit) are not misses - shoot the release again as needed Then engage the swinging circle with all remaining rifle rounds

(There are 10 rounds total, including shots taken at the release)

WITH PISTOL(S) from Pos. 3:

First engage the 5 white circles in any pattern, then engage the four blue squares in any pattern. <u>Place the 10th round on the BIG circle</u>